

## B.S.T.J. BRIEF

# On Source Networks with Minimal Breakdown Degradation

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### I. INTRODUCTION

A source is encoded into two data streams for transmission to a receiver over two noiseless (or error-corrected) channels. This receiver is able to reproduce the source stream without error until there is a breakdown of one of the channels.

If such a breakdown can be sensed both at the transmitter and the receiver, then they can prearrange that, in case of breakdown, they will switch to a different encoder and decoder designed to achieve the minimum distortion possible for the capacity of the remaining channel. However, it is assumed that the transmitter will be, at least for some time, unaware of the breakdown.

If one channel is highly reliable and only breakdowns of the other need be considered, then one can use an encoding over the reliable channel as if it were the only one, achieving the rate distortion bound for the capacity of the reliable channel. The theory of side information shows that, if the total capacity is sufficient for reconstruction of the source output, which we assume, then there is an encoding for the unreliable channel that provides the "complementary" data such that, when both channels are up, reconstruction is still possible, at least in the Shannon sense.

However, we assume that both channels are susceptible to breakdowns, and this produces a new type of problem, which is of interest also in connection with packet transmission schemes.

### II. AN INEQUALITY

Suppose a block of  $N = N_1 + N_2$  bits from a memoryless binary symmetric source is encoded into two signals  $U$  and  $V$  with respective

alphabet sizes  $2^{N_1}$  and  $2^{N_2}$ . A receiver of the pair  $(U, V)$  is able to reconstruct the source block  $X_1^N$  without error. There are two other receivers, one receiving  $U$  only and producing a binary block  $Y_1^N = F(U)$ , and the other receiving  $V$  only and producing the binary block  $Z_1^N = G(V)$ .

For each bit position  $k$  ( $1 \leq k \leq N$ ), the source bit  $X_k$  is compared with the decoded bits  $Y_k$  and  $Z_k$ . Define the error probabilities

$$p_u^k = \Pr\{X_k \neq Y_k\}, \quad p_v^k = \Pr\{X_k \neq Z_k\}.$$

*Theorem: For all  $k$ , the point  $(p_u^k, p_v^k)$  lies in the region of the  $(p_u, p_v)$  plane defined by  $0 \leq p_u \leq 1$ ,  $0 \leq p_v \leq 1$  and*

$$\left(p_u + \frac{1}{2}\right)\left(p_v + \frac{1}{2}\right) \geq \frac{1}{2}.$$

To establish this theorem, use is made of the following lemma, of which we omit the proof, as it is a special case of results that will appear elsewhere.<sup>1</sup>

Suppose  $U_0$  and  $V_0$  are two independent random variables (their values could be in any two measurable spaces). Let  $f(U_0)$ ,  $g(V_0)$ , and  $h(U_0, V_0)$  be measurable functions with values in  $\{0, 1\}$ .

Define

$$p_u = \Pr\{f(U_0) \neq h(U_0, V_0)\},$$

$$p_v = \Pr\{g(V_0) \neq h(U_0, V_0)\},$$

and assume that

$$\Pr\{h(U_0, V_0) = 0\} = \frac{1}{2}.$$

*Lemma: Under the above assumptions, one has*

$$\left(p_u + \frac{1}{2}\right)\left(p_v + \frac{1}{2}\right) \geq \frac{1}{2},$$

*and this inequality is the best possible.*

Returning to the discrete situation of the theorem, observe that there are exactly as many  $(U, V)$  pairs,  $2^{N_1}2^{N_2} = 2^N$ , as there are source blocks  $X_1^N$ . The condition of exact reconstructibility of  $X_1^N$  from  $(U, V)$  implies that each pair  $(U, V)$  corresponds to one, and only one, distinct block. As the blocks all have the same probability  $2^{-N}$ , the variables  $U, V$  are independent and uniformly distributed over their alphabets.

Consider the  $k$ th bit position. Exactly half the blocks, thus half the  $(U, V)$  pairs, have  $X_k = 0$ . Now we can let  $h_k(U, V)$  be  $X_k$ , and take  $f_k(U)$ ,  $g_k(V)$  to be the  $k$ th position in  $F(U)$ , respectively,  $G(V)$ . Then  $U, V, f_k, g_k, h_k$  satisfy the assumptions of the lemma, so that the

corresponding error probabilities  $p_u^k$  and  $p_v^k$  lie in the region claimed.

In particular, if  $p_u = p_v$ , then  $p_u \geq (\sqrt{2} - 1)/2$ .

### III. INTERPRETATION

It is important to realize that the above results are based on extremely strong assumptions stated in Section II. These assumptions are generally unachievable, on the resulting Hamming bound.

One could easily show the same bound as above for block reconstruction is correct with probability  $1 - \epsilon$  if the alphabet sizes are  $2^{N_1}(1 + \delta_1)$ ,  $2^{N_2}(1 + \delta_2)$  where  $\delta_1, \delta_2$  are small. This, however, is still far from the Shannon bound. One would have to prove that the average Hamming error probability

$$p_u = \frac{1}{N} \sum_{k=1}^N p_u^k, \quad p_v = \frac{1}{N} \sum_{k=1}^N p_v^k$$

(as opposed to each individual  $p_u^k, p_v^k$  pair) satisfies the Shannon bound,  $\epsilon$ , when the expected number of erroneous positions in  $X_1^N$  is  $\leq \delta_0$ , and the  $U, V$  alphabet sizes are sufficiently small  $\delta_i$ , ( $i = 0, 1, 2$ ).

Thus, a slightly weaker conclusion has to be reached under a weaker assumption.

The best known bound under the Shannon assumptions is given by the tangents to the hyperbola at the two points on the coordinate axis. This bound was first obtained by Ziv<sup>2</sup> and gives  $p_u = p_v \geq 1/6$  in the symmetric case.

On the other hand, work by Cover and El Gamal, Ozarow, and Kaspi (private communication) shows that under the Shannon assumptions, all points above the hyperbola are achievable.

It is an open conjecture that the hyperbola is the boundary of the achievable region, in the Shannon sense. The validity of this conjecture is sustained by the fact that, in the case of Gaussian sources with square law distortion, the corresponding converse is true.

### IV. RELATED PROBLEMS

In a problem of transmission of sampled signals, Gersho proposed a scheme for graceful breakdown of the available redundancy. His scheme was for Gaussian sources. This writer then proposed the breakdown of a network with rate distortion, which led to the results above. In the general case, a memoryless source

$2^{N_2}$ . A receiver of the pair  $(U, V)$  is able to reconstruct block  $X_1^N$  without error. There are two other receivers: one receiving  $U$  only and producing a binary block  $Y_1^N = X_1^N$ , and another receiving  $V$  only and producing the binary block  $Z_1^N$ .

For each  $k$  ( $1 \leq k \leq N$ ), the source bit  $X_k$  is compared with the reconstructed bits  $Y_k$  and  $Z_k$ . Define the error probabilities

$$p_u^k = \Pr\{X_k \neq Y_k\}, \quad p_v^k = \Pr\{X_k \neq Z_k\}.$$

The point  $(p_u^k, p_v^k)$  lies in the region of the plane defined by  $0 \leq p_u \leq 1, 0 \leq p_v \leq 1$  and

$$\left(p_u + \frac{1}{2}\right)\left(p_v + \frac{1}{2}\right) \geq \frac{1}{2}.$$

In the following theorem, use is made of the following lemma, of which this is a special case of results that will be given later.

Let  $U_0$  and  $V_0$  be two independent random variables (their distributions are defined on two measurable spaces). Let  $f(U_0)$ ,  $g(V_0)$ , and  $h(U_0, V_0)$  be measurable functions with values in  $\{0, 1\}$ .

$$p_u = \Pr\{f(U_0) \neq h(U_0, V_0)\},$$

$$p_v = \Pr\{g(V_0) \neq h(U_0, V_0)\},$$

$$\Pr\{h(U_0, V_0) = 0\} = \frac{1}{2}.$$

Under these assumptions, one has

$$\left(p_u + \frac{1}{2}\right)\left(p_v + \frac{1}{2}\right) \geq \frac{1}{2},$$

and this is the best possible.

In the concrete situation of the theorem, observe that for any  $(U, V)$  pairs,  $2^{N_1}2^{N_2} = 2^N$ , as there are  $2^N$  possible pairs. The condition of exact reconstructibility of  $X_1^N$  from  $(U, V)$  corresponds to one, and only one, pair  $(U, V)$  corresponds to one, and only one, pair. The blocks all have the same probability  $2^{-N}$ , and are independent and uniformly distributed over the space of all possible pairs.

Exactly half the blocks, thus half the pairs, have  $h_k(U, V) = 0$ . Now we can let  $h_k(U, V)$  be  $X_k$ , and take  $f(U) = X_k$  and  $g(V) = X_k$  at each position in  $F(U)$ , respectively,  $G(V)$ . Then the conditions of the lemma are satisfied, so that the lemma applies.

corresponding error probabilities  $p_u^k$  and  $p_v^k$  lie in the region which was claimed.

In particular, if  $p_u = p_v$ , then  $p_u \geq (\sqrt{2} - 1)/2$ .

### III. INTERPRETATION

It is important to realize that the above result is derived under the extremely strong assumptions stated in Section II. It is a lower bound, generally unachievable, on the resulting Hamming distortion.

One could easily show the same bound as holding within  $\epsilon$  when the block reconstruction is correct with probability  $\geq 1 - \delta_0$  and the  $U, V$  alphabet sizes are  $2^{N_1}(1 + \delta_1), 2^{N_2}(1 + \delta_2)$  where the  $\delta_i$  are suitably small. This, however, is still far from the Shannon set-up, for which one would have to prove that the average Hamming distortions

$$p_u = \frac{1}{N} \sum_{k=1}^N p_u^k, \quad p_v = \frac{1}{N} \sum_{k=1}^N p_v^k$$

(as opposed to each individual  $p_u^k, p_v^k$  pair) satisfy the inequality within  $\epsilon$ , when the expected number of erroneous positions in the reconstruction of  $X_1^N$  is  $\leq \delta_0$ , and the  $U, V$  alphabet sizes are  $2^{N_1(1+\delta_1)}, 2^{N_2(1+\delta_2)}$  for sufficiently small  $\delta_i, (i = 0, 1, 2)$ .

Thus, a slightly weaker conclusion has to be derived from a much weaker assumption.

The best known bound under the Shannon assumptions is defined by the tangents to the hyperbola at the two points where it cuts the coordinate axis. This bound was first obtained by Wolf, Wyner, and Ziv<sup>2</sup> and gives  $p_u = p_v \geq 1/6$  in the symmetric case.

On the other hand, work by Cover and El Gamal<sup>3</sup> and by Wyner, Ozarow, and Kaspi (private communication) has shown that, under the Shannon assumptions, all points above the hyperbola are achievable.

It is an open conjecture that the hyperbola actually is the boundary of the achievable region, in the Shannon sense. Belief in the validity of this conjecture is sustained by the fact that, in an analogous situation for Gaussian sources with square law distortion, Ozarow<sup>4</sup> has obtained the corresponding converse.

### IV. RELATED PROBLEMS

In a problem of transmission of sampled speech waveforms, A. Gersho proposed a scheme for graceful breakdown degradation based on the available redundancy. His scheme does not work for i.i.d. sources. This writer then proposed the breakdown problem as a source coding problem with rate distortion, which led to the work and results reported above. In the general case, a memoryless source is encoded over  $n$

channels at rates  $R_i$  ( $i = 1, \dots, n$ ). There are  $2^n - 1$  decoders, one for each nonvoid subset of channels. For a given distortion measure, the problem is to find the feasible combinations of distortions and rates. Above, only the case  $n = 2$  was touched upon. There are several interesting questions for  $n > 2$ . One is the generalization of the key lemma, which will be taken up in another paper. Another is the question of the rates required to obtain error-free operation. This is the subject of the next section.

## V. ERROR-FREE OPERATION AND REED-SOLOMON CODES

A discrete memoryless binary symmetric source is encoded over  $n$  channels with equal rates  $R$ . Breakdowns can occur and will be sensed at the receiving end only. It is required that, for a certain value of  $k$ ,  $0 < k < n$ , if any  $k$  (or fewer) channels break down, the source will yet be reproduced without error. This is to be done with the smallest possible value of  $R$ .

One has  $R \geq 1/(n - k)$ , since a unit rate source must be accommodated by the remaining  $n - k$  channels each of rate  $R$ . For  $k = 1$ , it is obvious that this bound is achievable. One need only take a block of  $n - 1$  source bits and assign one of them to each of the first  $n - 1$  channels; the last channel carries a parity check bit. This gives a rate of  $(n - 1)^{-1}$  and permits the recipient of any  $n - 1$  channels to reconstruct the missing channel by the parity condition.

For  $k > 1$ , the bound can also be achieved, using (truncated) Reed-Solomon codes, as follows.

For given  $n$  and  $k$ , choose  $r$  such that  $n \leq 2^r - 1$ . Then there exists a Reed-Solomon code<sup>5</sup> (a special BCH code), over  $GF(2^r)$  of length  $2^r - 1$  with prescribed minimum Hamming distance  $d = k + 1$ . This code has  $2^r - d = 2^r - k - 1$  information symbols; that is, the code words form a subspace of dimension  $2^r - d$  in the  $(2^r - 1)$ -dimensional vector space over  $GF(2^r)$ . If  $n < 2^r - 1$ , take the subset of code words having their first  $2^r - n - 1$  symbols equal to zero. Dropping the zeros, one is left with a code of length  $n$  with the same minimum distance  $d = k + 1$ . By the group property of BCH codes, the remaining code words fill a subspace of dimension  $(2^r - d) - (2^r - n - 1) = n - d + 1 = n - k$  in the  $n$  dimensional vector space over  $GF(2^r)$ . Thus, there are  $2^{r(n-k)}$  code words.

This code is used as follows. Take a block of  $r(n - k)$  binary source bits and assign to each of the possible blocks a distinct one of the  $2^{r(n-k)}$  code words. The  $i$ th symbol in this length  $n$  code word is an element of  $GF(2^r)$ ; it can be viewed as a block of  $r$  binary bits, and these bits are sent over the  $i$ th channel.

The receiver will know the  $n - k$  symbols from the surviving channels, the others being erased. Reconstruction is possible, as the

code word actually sent is the only one compatible with the received data, for if a second one were such, the Hamming distance between the two words would be at most  $k$ , and this is one less than the minimum distance  $d$  of the code. (See Ref. 5 for decoding.)

In this way,  $r$  bits are sent over each channel for each source bit, which achieves the rate of  $(n - k)/r$ .

Remark that the crucial property of the code is that it is an MDS code.<sup>5</sup> Note also that Reed-Solomon codes are used in the post-office channel,<sup>6</sup> where truncation is used. This formulation is asymptotic so that  $n$  can always be chosen large enough.

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$= 1, \dots, n$ ). There are  $2^n - 1$  decoders, one for each channel. For a given distortion measure, the feasible combinations of distortions and rates. For  $n = 2$  was touched upon. There are several for  $n > 2$ . One is the generalization of the key taken up in another paper. Another is the required to obtain error-free operation. This is section.

#### SECTION AND REED-SOLOMON CODES

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and can also be achieved, using (truncated) Reed-Solomon codes.

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as follows. Take a block of  $r(n - k)$  binary source symbols. Each of the possible blocks a distinct one of the  $2^{r(n-k)}$  blocks. The  $i$ th symbol in this length  $n$  code word is an  $r$ -bit block which can be viewed as a block of  $r$  binary bits, and sent over the  $i$ th channel.

To know the  $n - k$  symbols from the surviving  $n - k$  channels, if being erased. Reconstruction is possible, as the

code word actually sent is the only one compatible with the received data, for if a second one were such, the Hamming distance of these words would be at most  $k$ , and this is one less than the minimum distance  $d$  of the code. (See Ref. 5 for decoding algorithms.)

In this way,  $r$  bits are sent over each channel to transmit  $r(n - k)$  source bits, which achieves the rate of  $(n - k)^{-1}$  as claimed.

Remark that the crucial property of the codes used is that they are MDS codes.<sup>5</sup> Note also that Reed-Solomon codes achieve capacity for the post-office channel,<sup>6</sup> where truncation is not required because the formulation is asymptotic so that  $n$  can always be increased.

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